

Ninja vs. Pirate

Concept Document

Version 1.0

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I. Premise

Ninja vs. Pirate is an action/adventure game based in a harsh future full of strife and turmoil. The basic goal of the game is to work toward the overthrow of an oppressive government formed by brigands and marauders that have banded together to form a force large enough to conquer and control the majority of the habitable land left behind by global conflict. A group of resistance fighters has been able to organize and prepare a major assault against the “pirate” government. The resistance force has trained to master a martial art practiced by the greatest warriors known throughout history. They have trained to become ninjas. Unknown to the ninja rebels, a “pirate” spy has infiltrated the secret ninja dojo that is being used to stage the assault. Before the ninjas can launch their assault they must first deal with the consequences of the “pirate” spy’s infiltration.

II. Audience

The target audience for Ninja vs. Pirate consists of people who enjoy playing action/adventure style games with detailed storylines and interesting plots. The game is specifically targeted toward anyone who loves ninjas. The game has been designed to combine visually pleasing 3D graphics with a captivating story to keep adventure game enthusiasts entertained. Fast paced action sequences that occur between detailed cinematic sequences provide an experience that will please action game enthusiasts. Ninja vs. Pirate will be appreciated by players that enjoy video games for the entertainment value provided by a well told story.

III. Genre

Ninja vs. Pirate is an action/adventure game providing a fusion of exploration of the game world and game story with interactive action sequences. The story unfolds as the player proceeds through the different levels of the game. Each level requires that the player complete an action style challenge to proceed to the next level and unlock the next portion of the story. Cinematic sequences presenting the game story accompany each level. As the game progresses, the cinematic sequences introduce new action style challenges that the player must complete to advance the storyline. The player can spend time exploring the unique game world accompanying each challenge or can immediately face the challenge without exploring the game world.

IV. Story

Ninja vs. Pirate tells the classic tale of the battle between good and evil through an entertaining medium describing the struggle between two of nature's greatest enemies, the ninja and the pirate. Humorous and inaccurate facts about ninjas and pirates provide a light hearted and entertaining twist to the story. The story is told to the player through a series of cinematic sequences following a linear timeline that progresses as the player advances through the different levels of the game.

The game is set in a future where global conflict has decimated the population and rendered the majority of land uninhabitable. Natural resources are scarce and all forms of organized government have collapsed. Small communities attempting to organize are conquered by bands of marauders that have joined together to form a violent and oppressive "pirate" government. Those that resist the "pirate" rule are sent to forced labor camps, while those that accept "pirate" rule are granted the freedom to live under constant surveillance and oppression.

Small groups of freedom fighting dissidents yearning for a "pirate" free existence have slowly grown into a large, organized resistance force following the path of history's greatest warrior, the ninja. The resistance movement focuses its efforts on combat training and scientific research and development. As the members of the resistance evolve into skilled fighters outfitted with highly effective, newly developed combat

technologies, the once small fragmented group of freedom fighters has grown into a formidable force capable of inflicting major damage to the reign of the “pirate” government. The game begins with the resistance force preparing to make a tactical strike that will serve as the first step toward complete annihilation of the “pirate” government.

To experience the full story the player must complete a series of tasks that unlock the cinematic sequences. The game begins with an opening sequence which describes the futuristic game world and introduces the first task. With the completion of the first task, a new cinematic sequence is unlocked which leads the player to the next challenge. As the game progresses, the cinematic sequences introduce new challenges that the player must complete to advance the storyline. The story ends when the player has successfully completed the final challenge to unlock the final cinematic sequence.

V. Core Game Play

Ninja vs. Pirate requires that the player complete three main challenges. The initial challenge is the simple task of finding the exit to the room comprising the first scene. The opportunity to explore the initial level is provided to the player during the search for the exit. Upon exiting the initial room the player boards a futuristic aerial-assault craft to be used for the second challenge.

The second challenge to be performed by the player is to prevent a pirate spy from escaping with vital information that could lead to the complete annihilation of the resistance movement. Through the process of stopping the spy, the player gains possession of an important piece of technology that can be used to gain information that will allow the resistance force to strike a major blow against the rule of the “pirate” government.

The player is then presented with the third task of preventing a “pirate” raiding party from overtaking the secret Ninja Dojo before the Ninja rebels can use the obtained technology to retrieve critical information from the “pirate” government’s encrypted communication system.

VI. Interesting and Unique Game Elements

Ninja vs. Pirate provides a unique story that brings two nearly mythical characters from history together to fight for the future of humanity. The story is told through a series of cinematic sequences with interesting and entertaining 3D graphics and animation. The cinematic sequences introduce unique tasks and challenges for the player to perform. Each challenge requires that the player control a different game entity with a unique set of controls, providing a fresh non-repetitive game play experience with every level.